

CITY OF SARATOGA SPRINGS

City Council Meeting



November 2,
2020

City Hall - Music Hall

PUBLIC HEARINGS BEGIN 6:30 P.M.

: P.H. - 2019 CDBG PY Substantial
Amendment - Third Tranche Funding
Allocations

: P.H. - 2021 Proposed
Comprehensive Budget

 Print

7:00 PM

CALL TO ORDER

ROLL CALL

SALUTE TO FLAG

PUBLIC COMMENT PERIOD / 15 MINUTES

PRESENTATION(S):

EXECUTIVE SESSION:

CONSENT AGENDA

1. Approval of 10-19-2020 Pre-Agenda Meeting Minutes
2. Approval of 10/20/2020 City Council Meeting Minutes
3. Approval of 10/22/2020 Budget Workshop Meeting Minutes
4. Approval of 10/26/2020 Budget Workshop Minutes
5. Approve Budget Amendments - Regular (Increases)
6. Budget Transfers - Regular
7. Approve Payroll 10/23/20 \$513,330.33
8. Approve Payroll 10/30/20 \$504,556.52
9. Approve Warrant - 2020 20MWOCT2 \$181,550.28
10. Approve Warrant - 2020 20NOV1 \$911,627.14

MAYOR'S DEPARTMENT

1. Discussion and Vote: 2021 rate renewals for MVP hospitalization

2. Discussion and Vote: Community Development Citizen Advisory Committee recommendations for third tranche of CDBG-CV funding
3. Discussion and Vote: COVID-19 Small Business Grant Program
4. Discussion and Vote: Economic Development Revolving Loan Recommendation
5. Announcement: UDO Draft 2 Q&A Workshops
6. Announcement: Building Department - Permit Application Status

ACCOUNTS DEPARTMENT

FINANCE DEPARTMENT

1. Presentation: 3rd Quarter 2020 Financial Report
2. Update on 2021 City Budget Reflecting Budget Workshops and Revenue Projections
3. Discussion and Vote: Budget Transfers - Payroll

PUBLIC WORKS DEPARTMENT

PUBLIC SAFETY DEPARTMENT

1. Announcement: COVID-19 Update
2. Set Public Hearing: Amend Ch 225, Section 225-77 of the City Code entitled Vehicle & Traffic - Schedule XII Stop Intersections
3. Announcement: City Council

SUPERVISORS

1. Matt Veitch
 1. Saratoga County Early Voting
 2. COVID-19 Update
 3. Saratoga County Budget Update
2. Tara Gaston
 1. Saratoga County Voting
 2. COVID-19 Update
 3. External Review Committee
 4. Public Forum

ADJOURN